### Obstacle Description and Overall Score

<table>
<thead>
<tr>
<th>Obstacle</th>
<th>Description</th>
<th>Points</th>
</tr>
</thead>
<tbody>
<tr>
<td>Obstacle 1</td>
<td>Stepping on wrong foot</td>
<td>1</td>
</tr>
<tr>
<td>Obstacle 2</td>
<td>Falling on the ground</td>
<td>2</td>
</tr>
<tr>
<td>Obstacle 3</td>
<td>Missing foot on step</td>
<td>3</td>
</tr>
<tr>
<td>Obstacle 4</td>
<td>Missing foot on step</td>
<td>4</td>
</tr>
<tr>
<td>Obstacle 5</td>
<td>Missing foot on step</td>
<td>5</td>
</tr>
</tbody>
</table>

### Running Total

<table>
<thead>
<tr>
<th>Obstacle</th>
<th>Score</th>
<th>Penalty</th>
</tr>
</thead>
<tbody>
<tr>
<td>Obstacle 1</td>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>Obstacle 2</td>
<td>2</td>
<td>0</td>
</tr>
<tr>
<td>Obstacle 3</td>
<td>3</td>
<td>0</td>
</tr>
<tr>
<td>Obstacle 4</td>
<td>4</td>
<td>0</td>
</tr>
<tr>
<td>Obstacle 5</td>
<td>5</td>
<td>0</td>
</tr>
</tbody>
</table>

### Total Score

- **Penalty Total**: 0
- **Obstacle Score**: 15
- **Running Total**: 15
- **Total Score**: 15

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### Class Details

- **Class**: 
- **Ring**: 
- **Back #**: 
- **Score**: 15
- **Penalty**: 0

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### Notes
- No trials that deviate from the posted pattern in any way or that receive is zero score for a particular obstacle shall place above any other that completes the pattern as written.
**Pattern**

1. Walk into box and perform a 360 degree turn to the left.
2. Walk out of box, and through chute. Back into chute.
3. Jog/Trot to mailbox. Stop. Side pass left over pole to mail box. Open mailbox, show contents to judge, replace contents, and close.
4. Jog/Trot over poles as shown to first barrel.
5. Pick up bucket off of barrel in left hand and walk a figure 8 around barrels. Set back down onto first barrel.
7. Lope/Canter on the correct lead over poles as drawn showing a lead change where indicated to gate.
8. Walk up to gate. Work gate left handed. Exit at a walk.

**Legend**

- Back
- Side Pass
- Turn
- Walk
- Jog/Trot
- Extended Jog/Trot
- Lope
- Lead Change